About Pairings

2023-05-03

I. Projected Pairings

You are **ALWAYS OBLIGATED** to show for every round **unless** you have either:

- Notified us by updating your **Byes** requested in the roster for the event.
- Notified us in person at the site on the night of play before 7:15 PM.

Only the Pairings printed out at the club by the tournament director (TD) to start the round is official

Pairings online are "**Projected Pairings**" and may change at any time before the round starts.

- Players projected as "Paired Out" may yet be paired – you must show-up to play
- Someone not shown as "Paired Out" may become paired out – no way to be certain in advance.

II. Pairing Rules

- Pairing of events shall be done by computer whenever possible.
- Where questions arise about the accuracy and/or propriety of a computer-generated pairing, the program's pairings shall be used. The Chief TD may adjust the pairings if deemed necessary.
- If a player is paired out, they will receive a credit of **$10** if they do not end up playing a rated game.
- Sections with <10 players may be merged with another section.
- Team pairing restrictions:
  - Only immediate family members can be designated as a team
  - "Plus 2" pairings must be used when there are teams.
- A player may only refuse or decline to play a match as explicitly allowed by club policy. All other refusals will be considered a forfeit and be subject to forfeit penalties.
- Players who are late by **half the forfeit time** may be re-paired.
  This may result in different players being paired out.