

Charts in this PDF

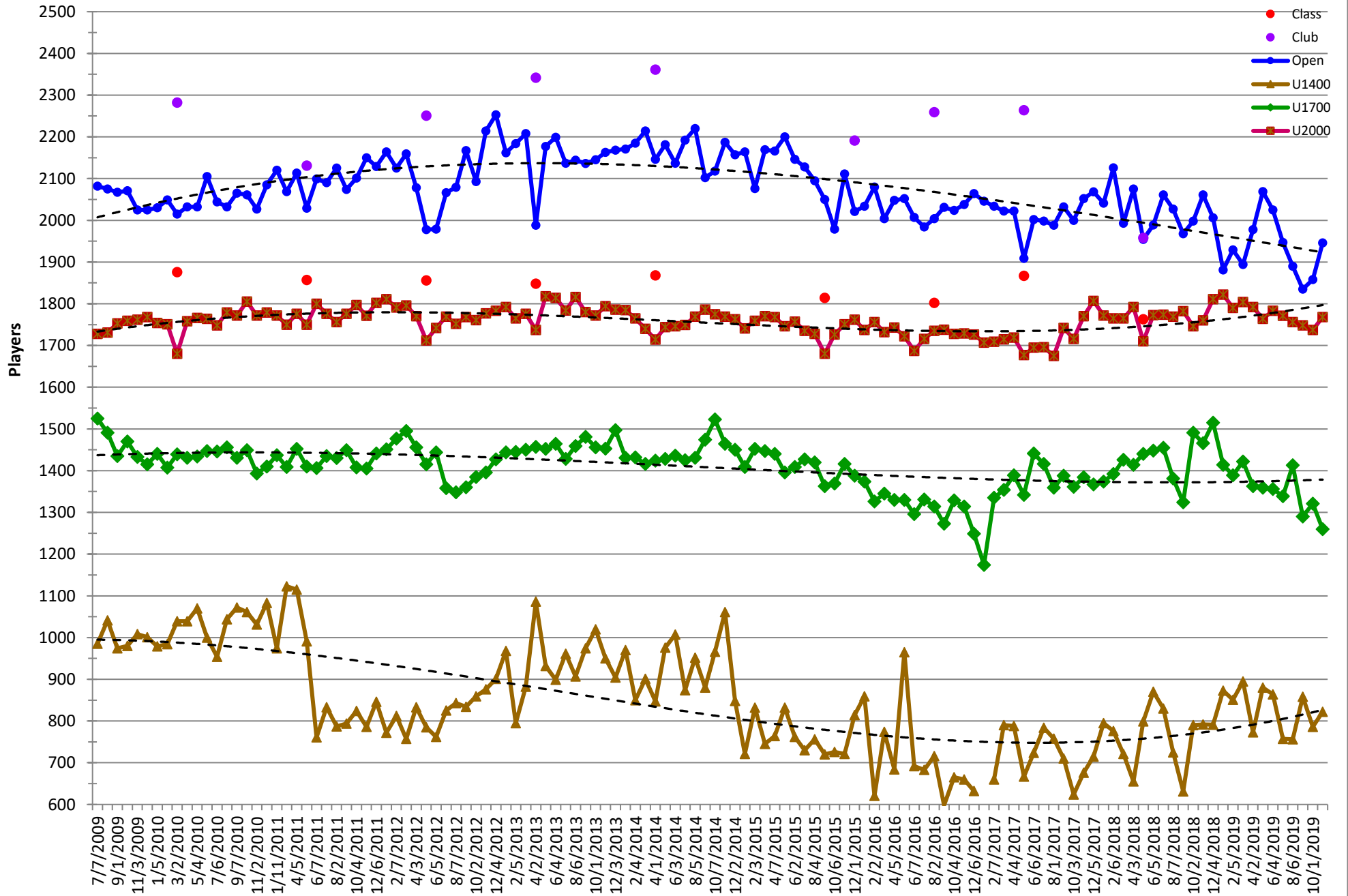
- 1 Average section size - for each sect
- 2 Balance Between Sections - Startin
- 3 Balance Between Sections shown a
- 4 Open - Distribution of Players - Star
- 5 Open - Master, Expert, Class - Distr
- 6 Open - All Ratings - Distribution of I
- 7 Open - 3 Classes - Distribution of Pl
- 8 U2000 - Distribution of Players - Starti
- 9 U1700 - Distribution of Players - Sta
- 10 U1400 - Distribution of Players - Sta
- 11 Open Section - Distribution of Players
- 12 U2000 - 3 Classes - Distribution of F
- 13 U2000 - 2 Classes - Distribution of F
- 14 Open Section - Distribution of Play

Average section size

for each section

Starting in July 2009

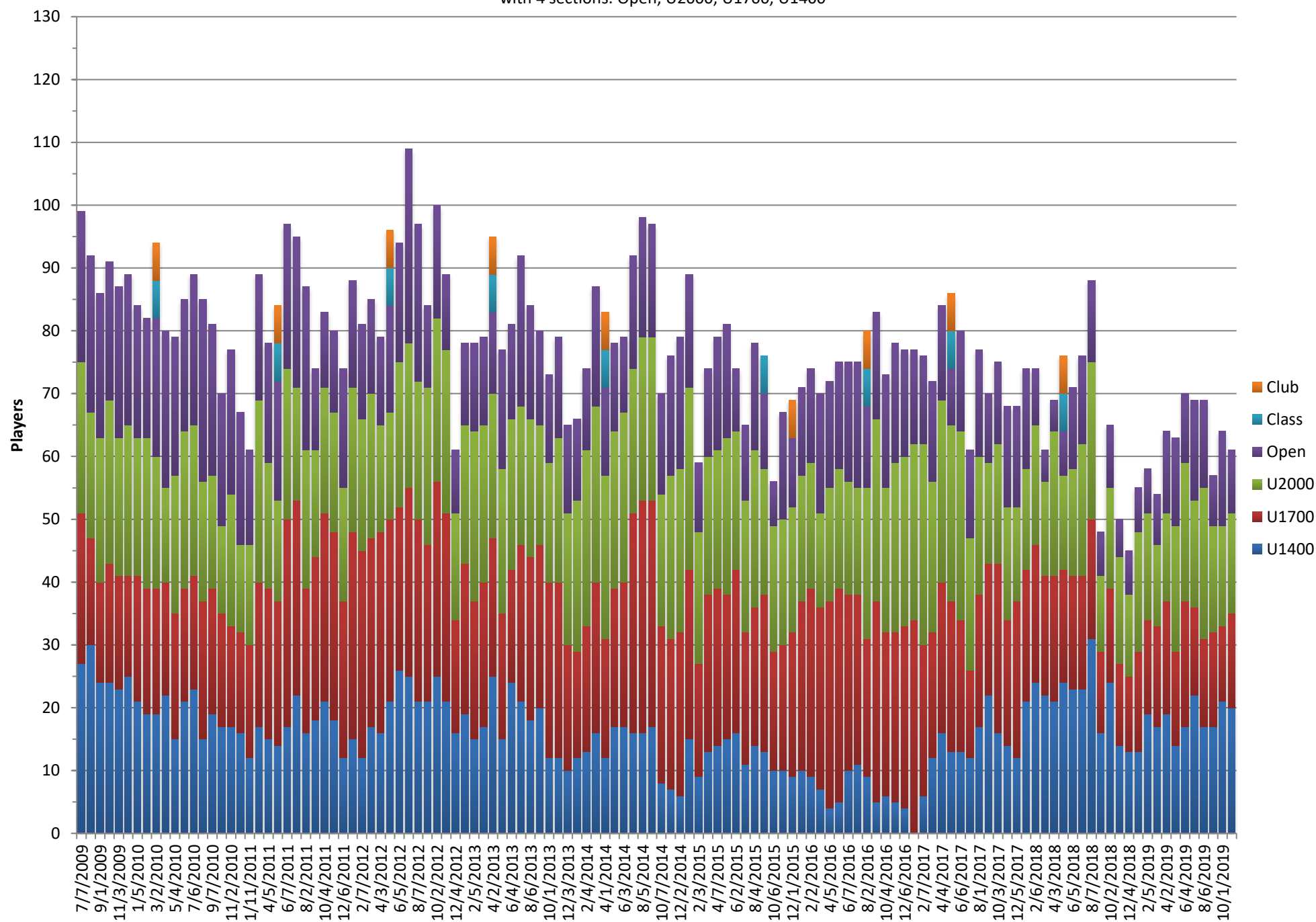
with 4 sections: Open, U2000, U1700, U1400



Balance Between Sections

Starting in July 2009

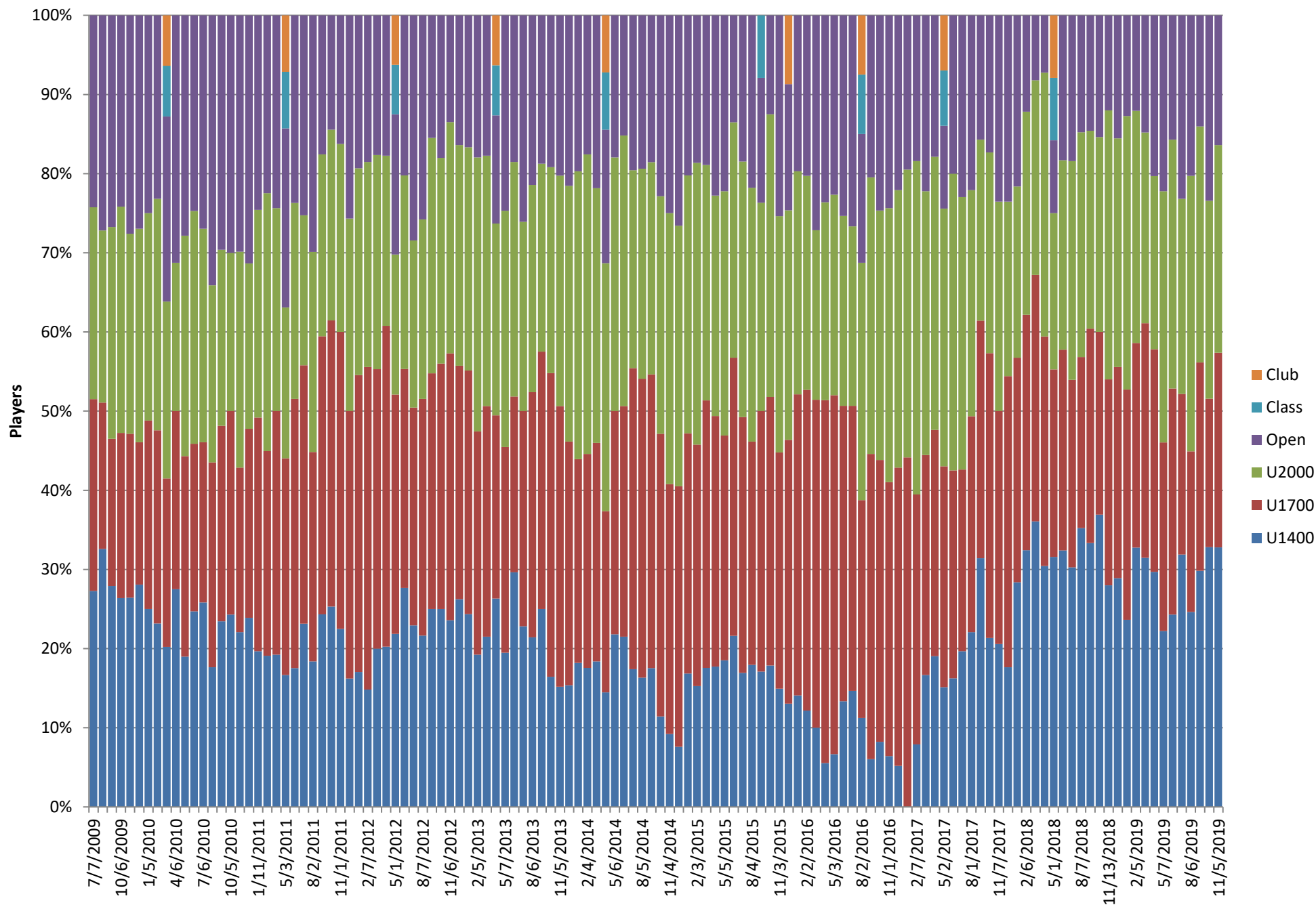
with 4 sections: Open, U2000, U1700, U1400



Balance Between Sections shown as %

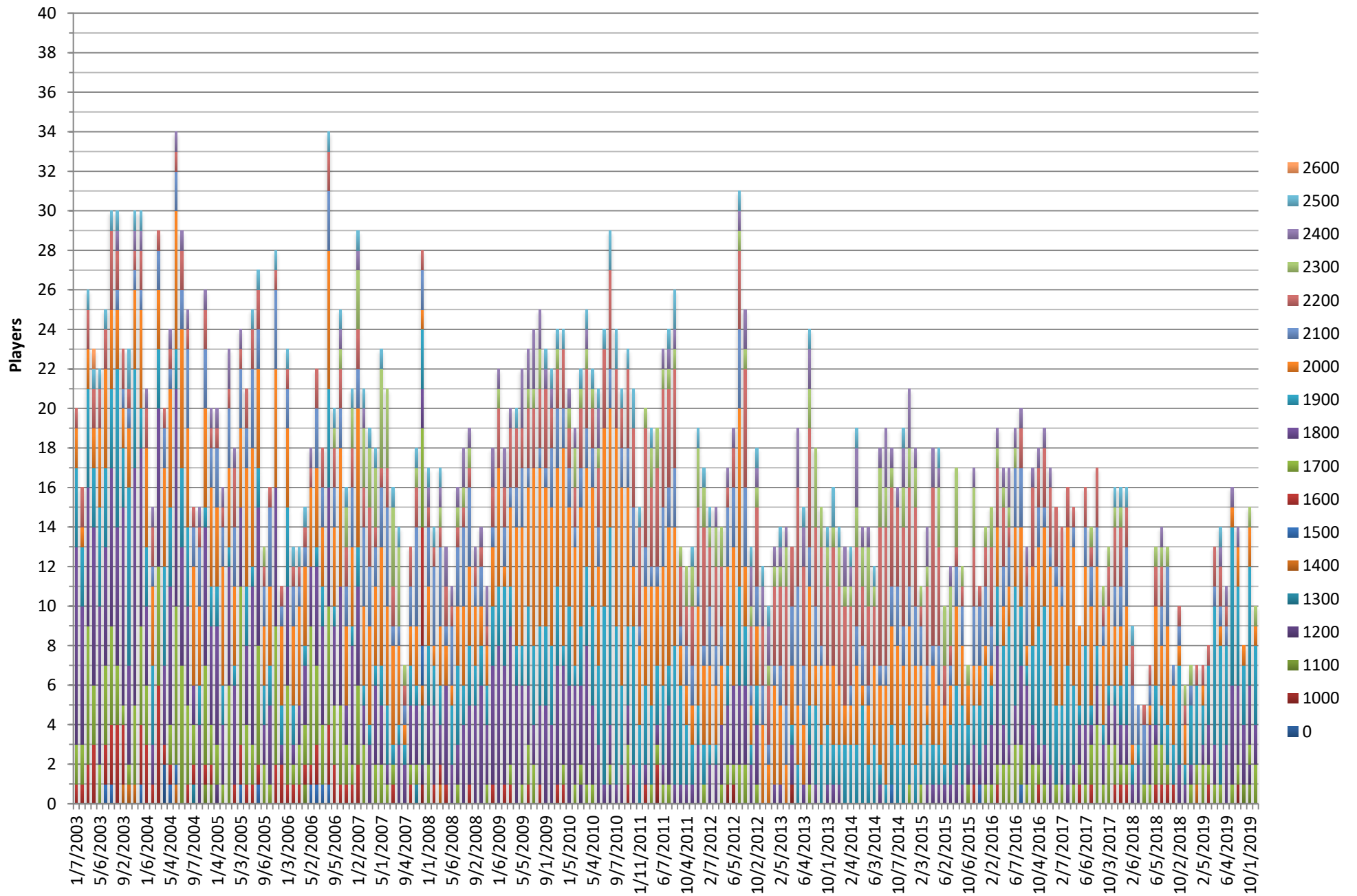
Starting in July 2009

with 4 sections: Open, U2000, U1700, U1400



Open

Distribution of Players
Starting in July 2009
with 4 sections: Open, U2000, U1700, U1400

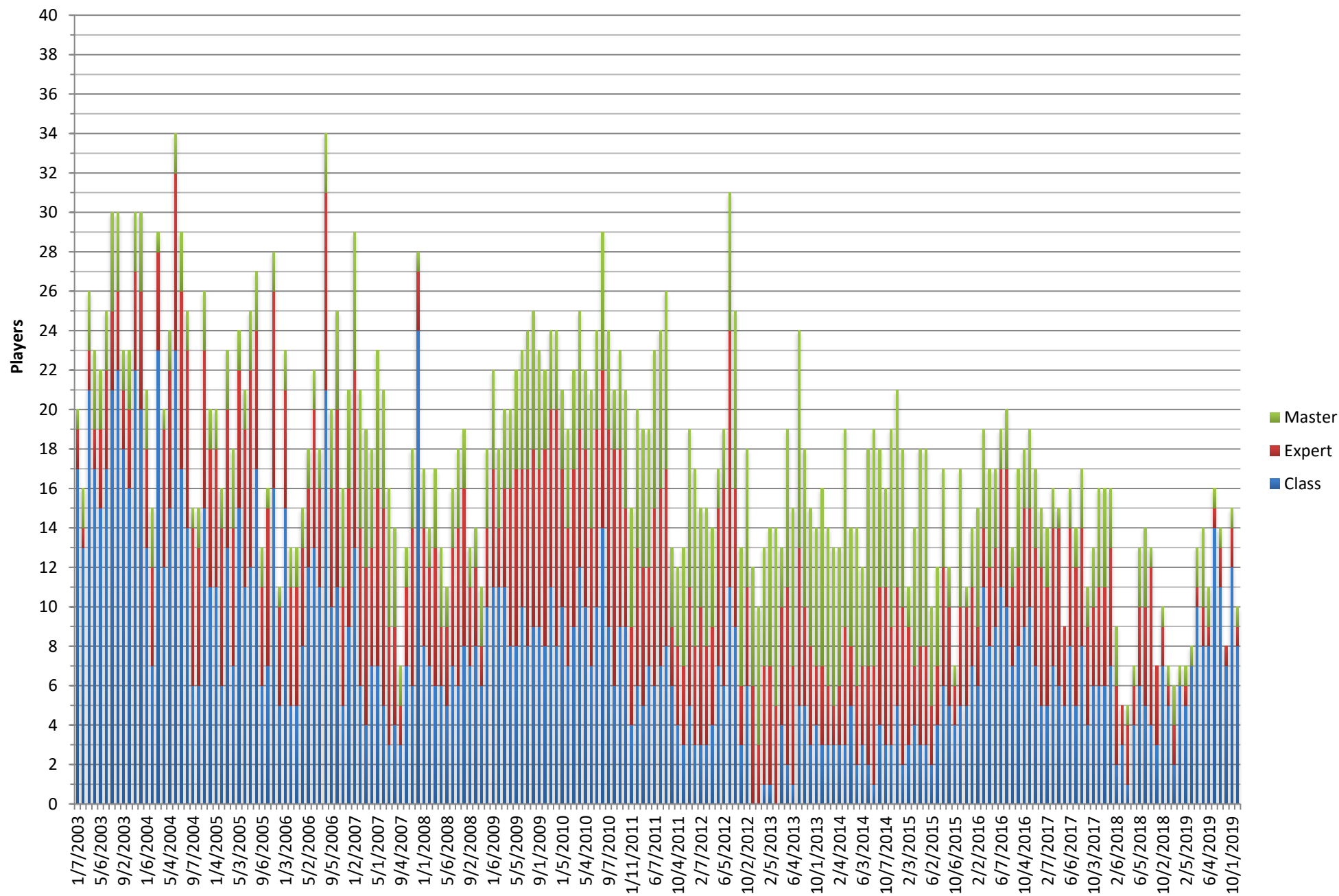


Open - Master, Expert, Class

Distribution of Players

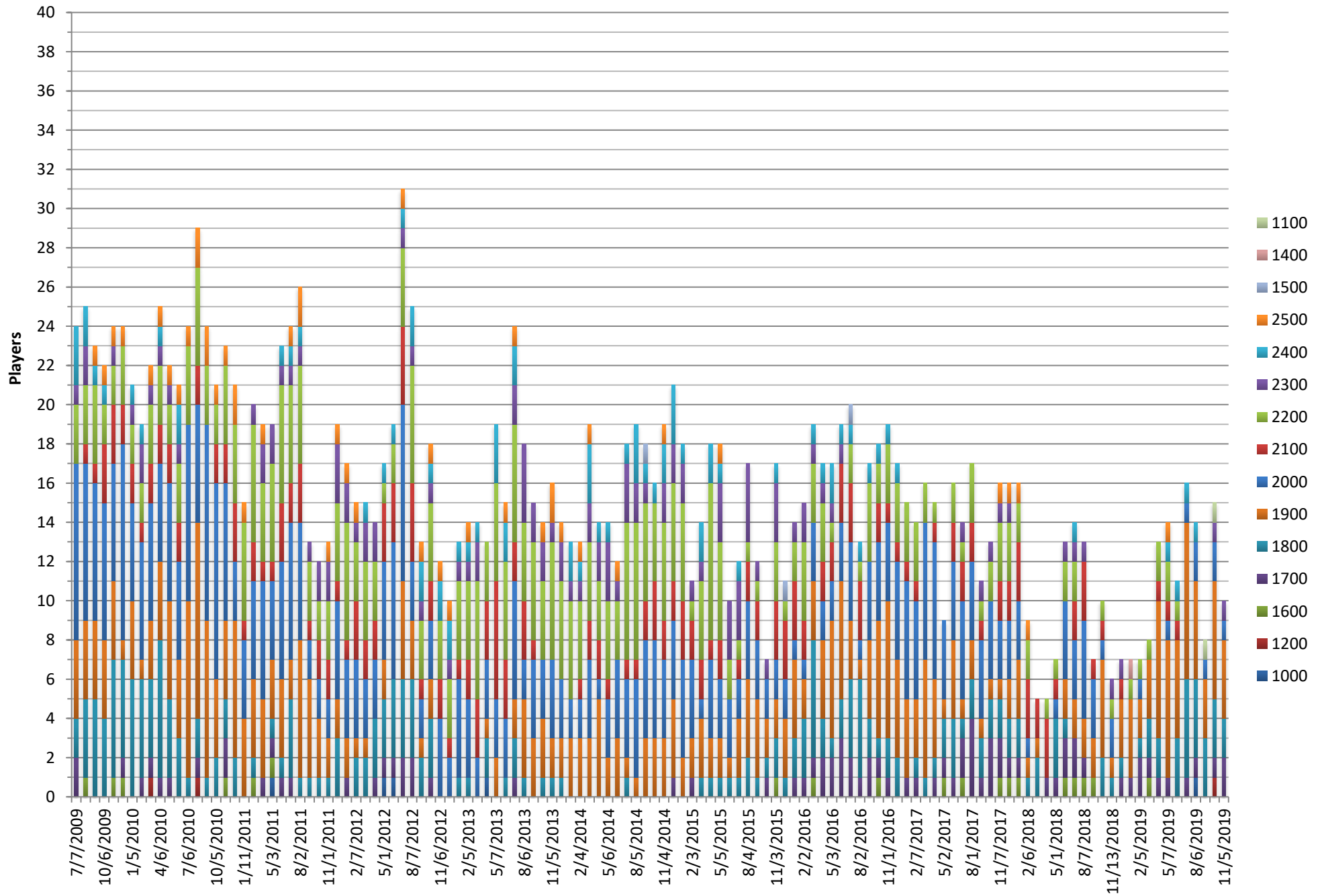
Starting in July 2009

with 4 sections: Open, U2000, U1700, U1400

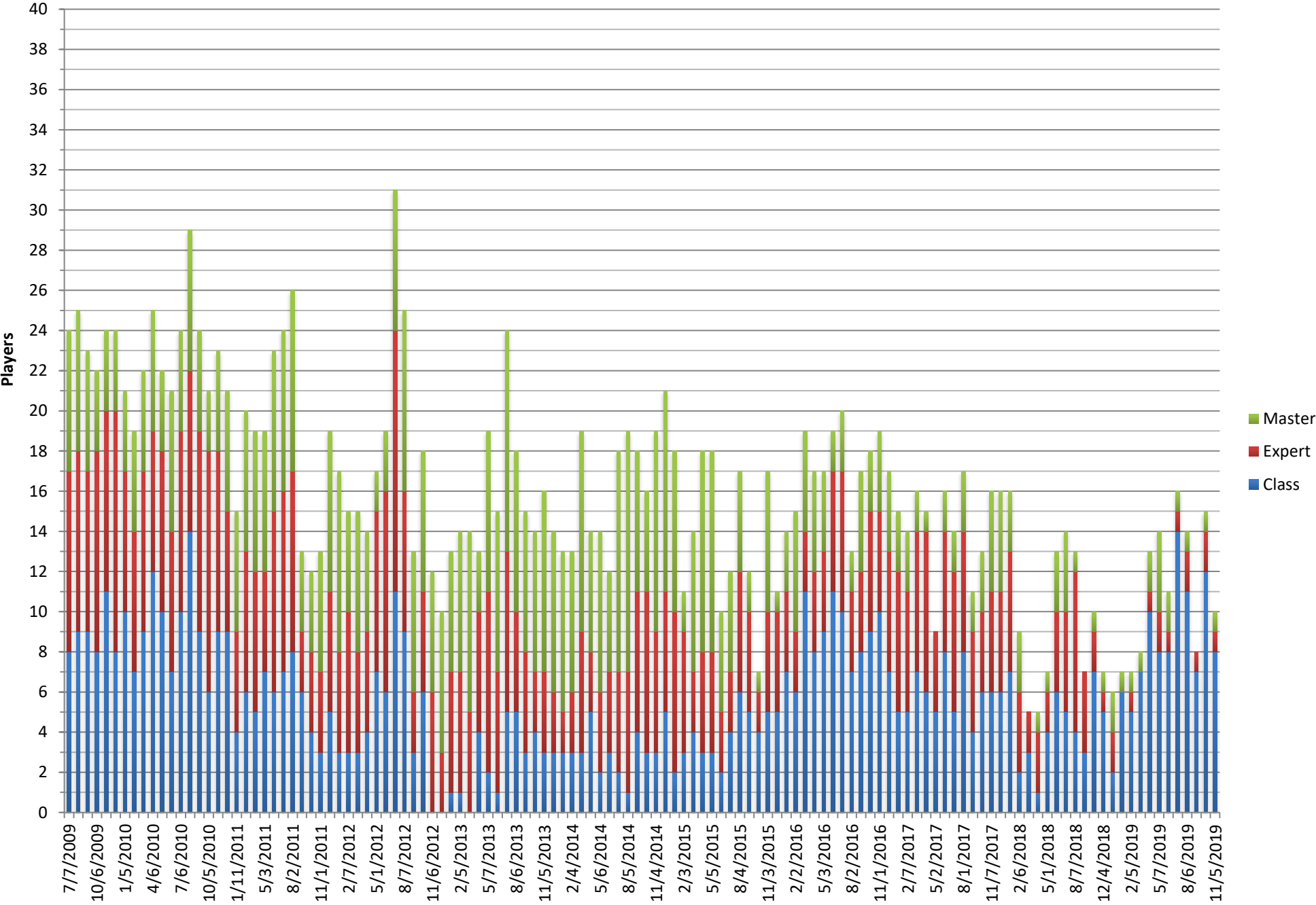


Open - All Ratings

Distribution of Players
Starting in July 2009

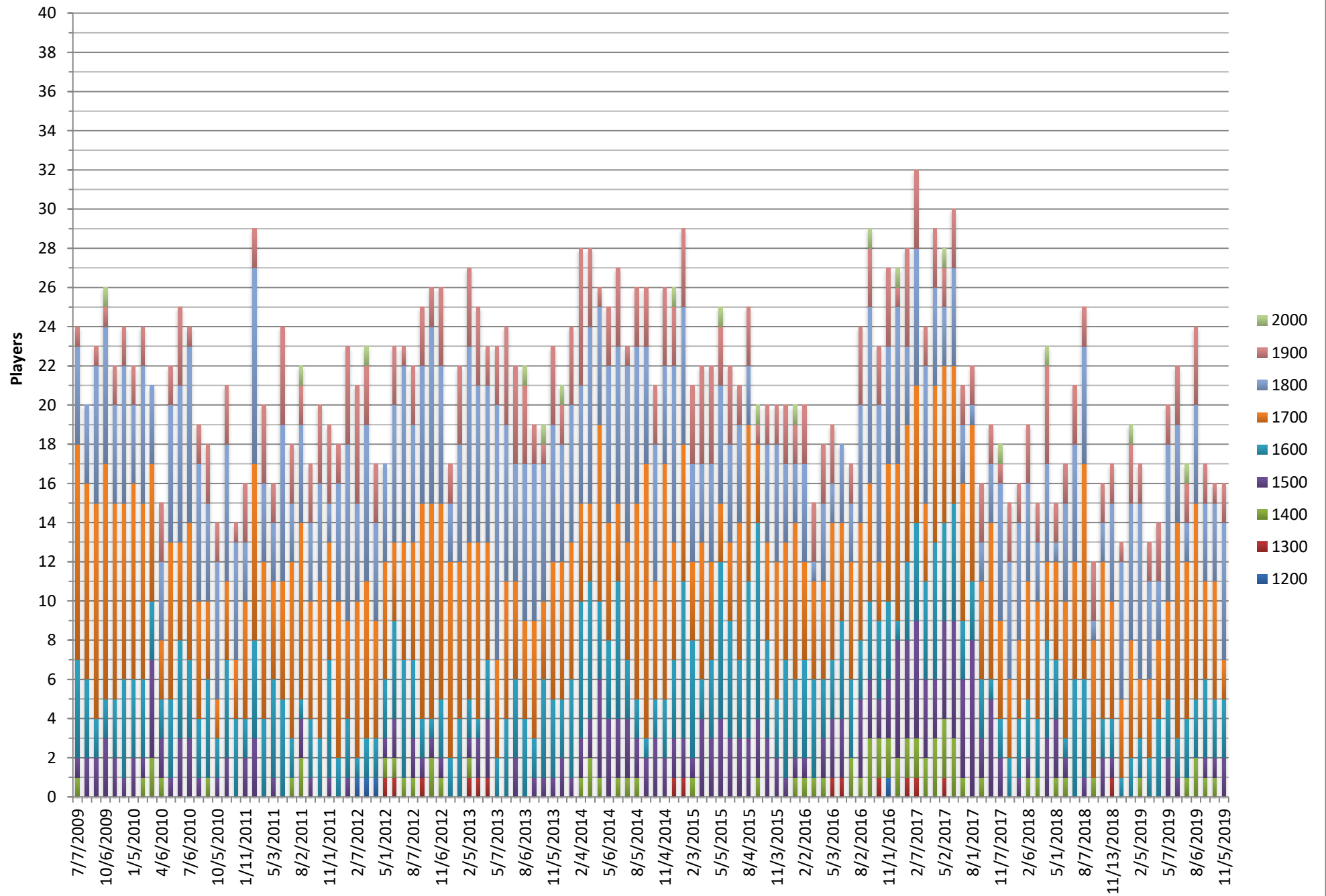


Open - 3 Classes
Distribution of Players
Starting in July 2009



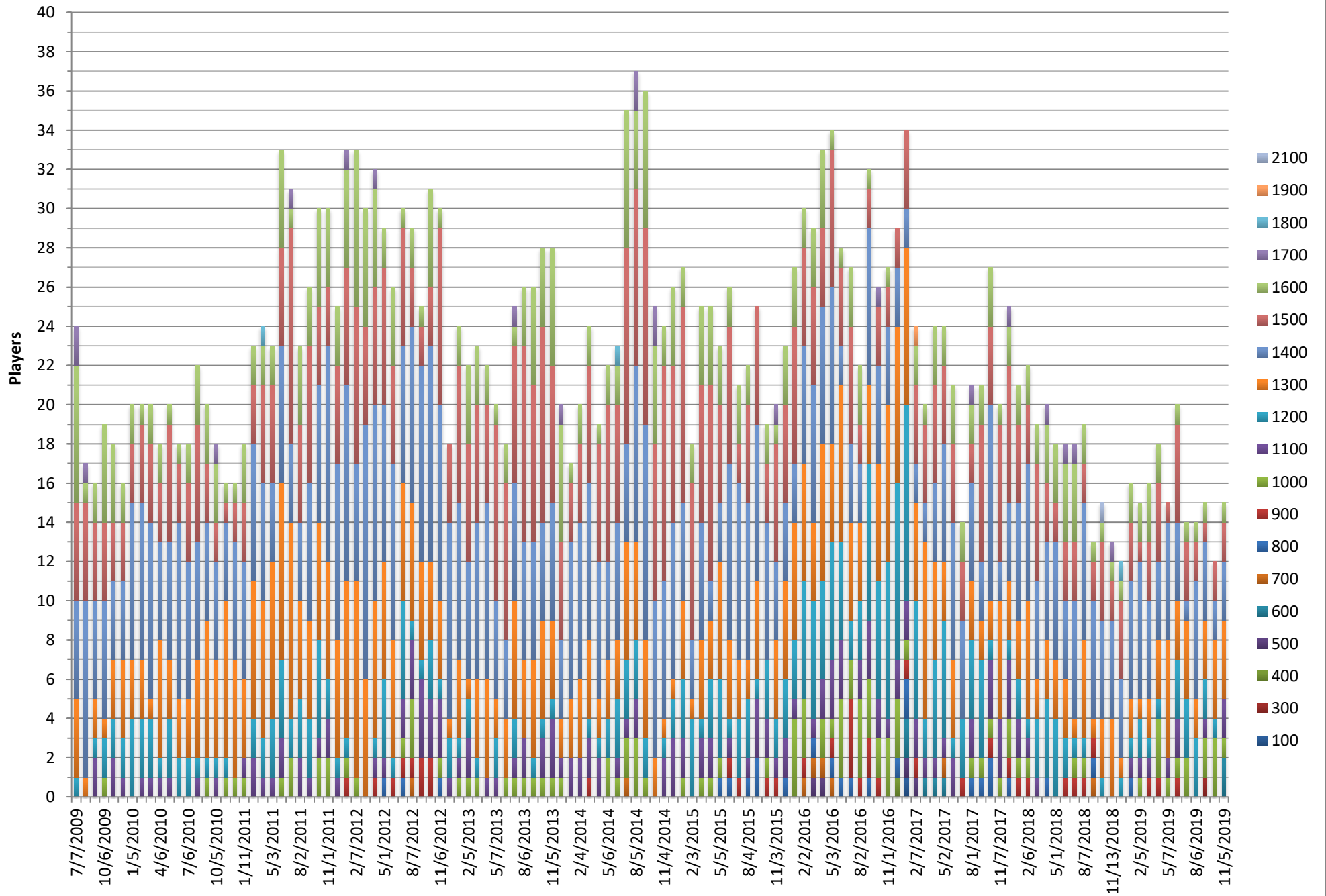
U2000

Distribution of Players
Starting in July 2009



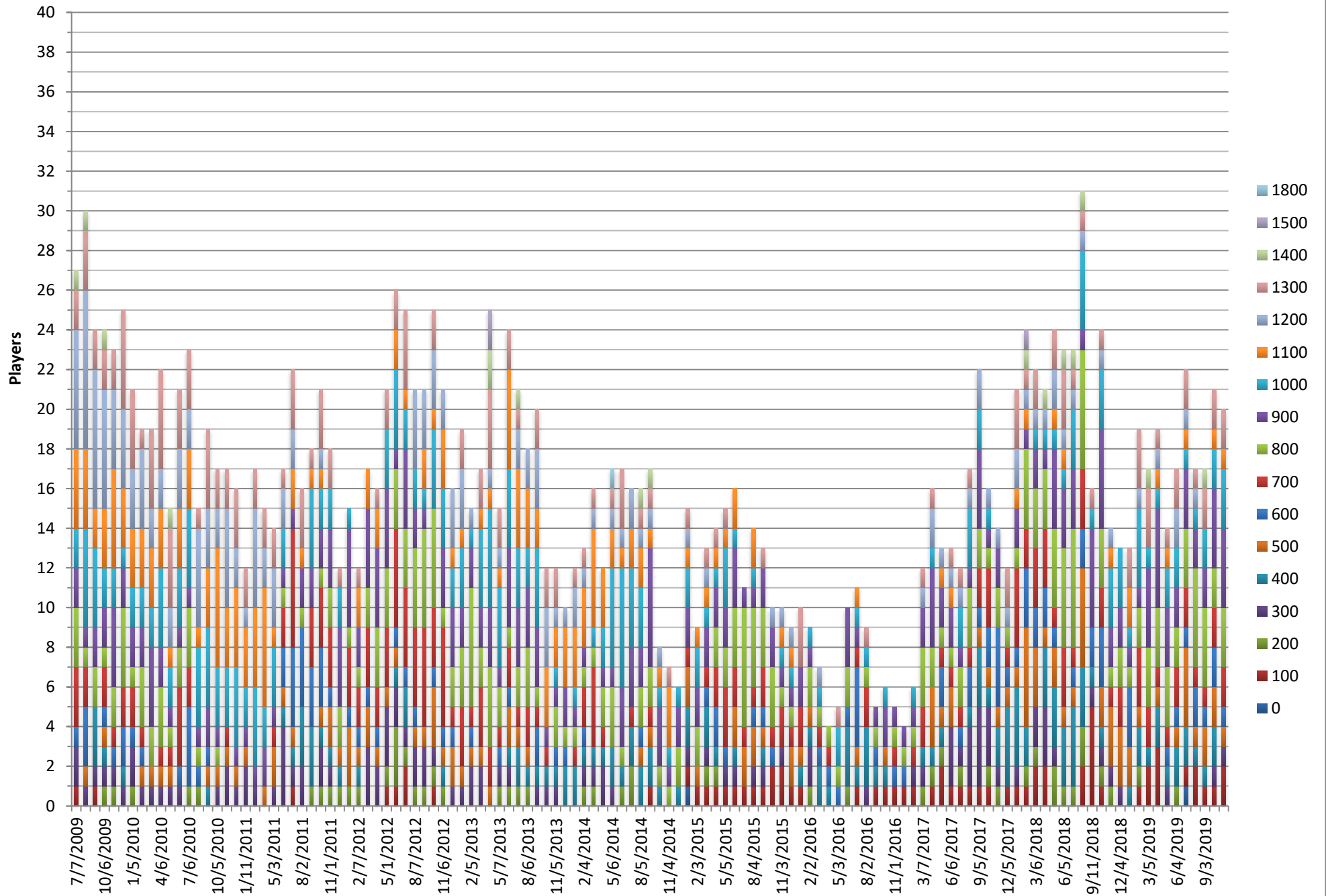
U1700

Distribution of Players
Starting in July 2009



U1400

Distribution of Players
Starting in July 2009



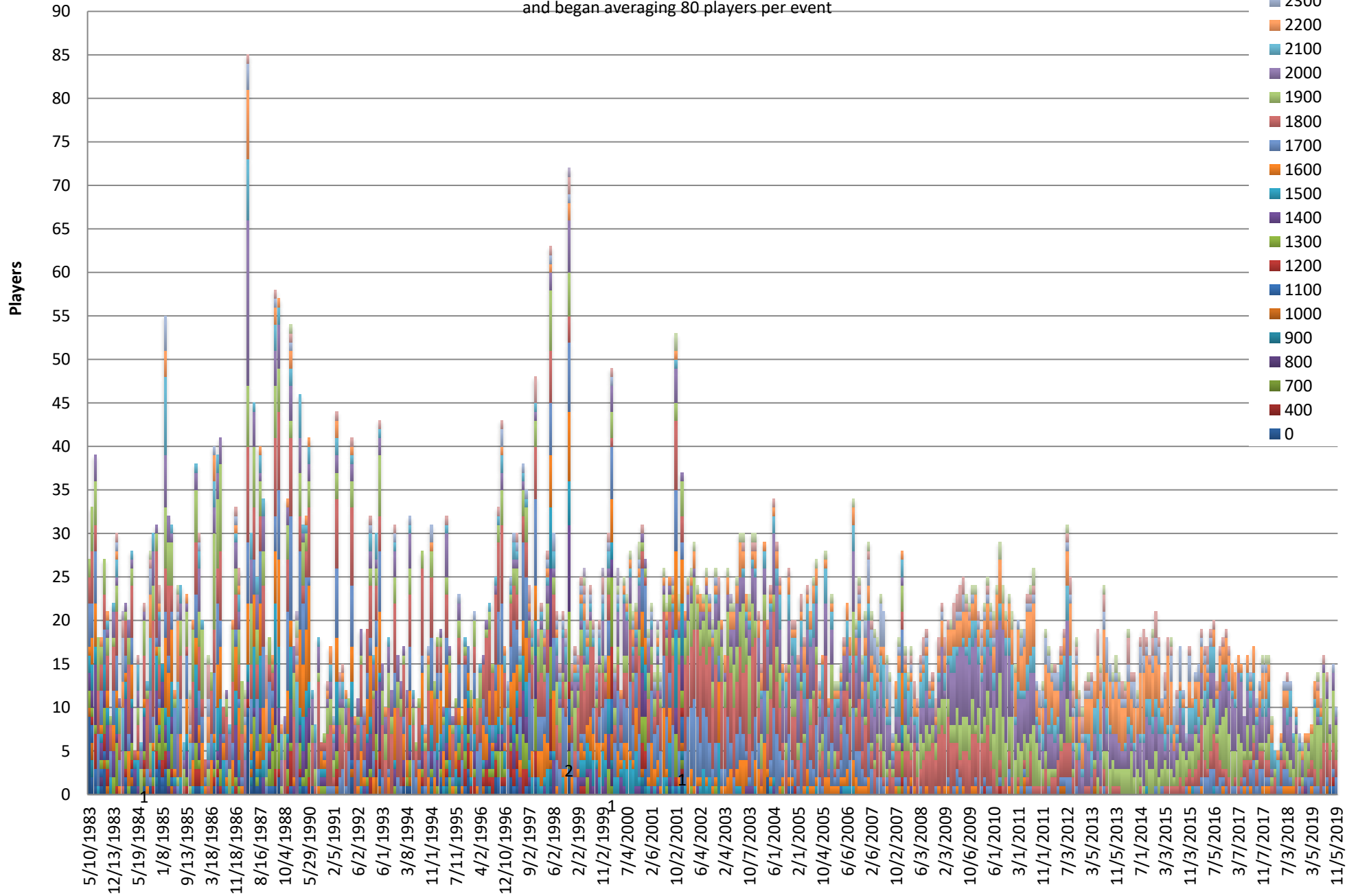
Open Section

Distribution of Players

Starting in 2003, our 20th year.

we started having 4 sections

and began averaging 80 players per event

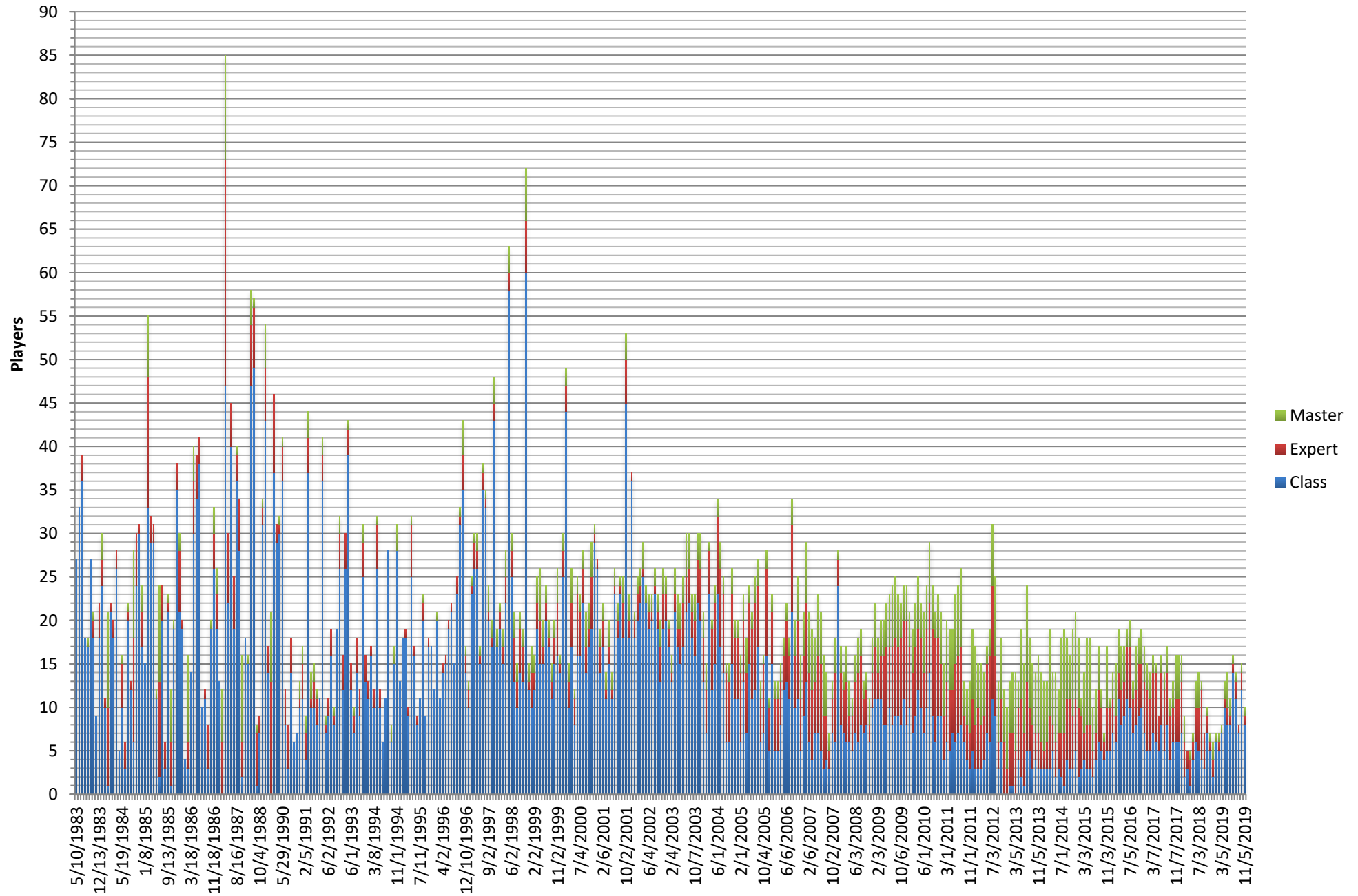


U2000 - 3 Classes

Distribution of Players

Starting in July 2009

with 4 sections: Open, U2000, U1700, U1400

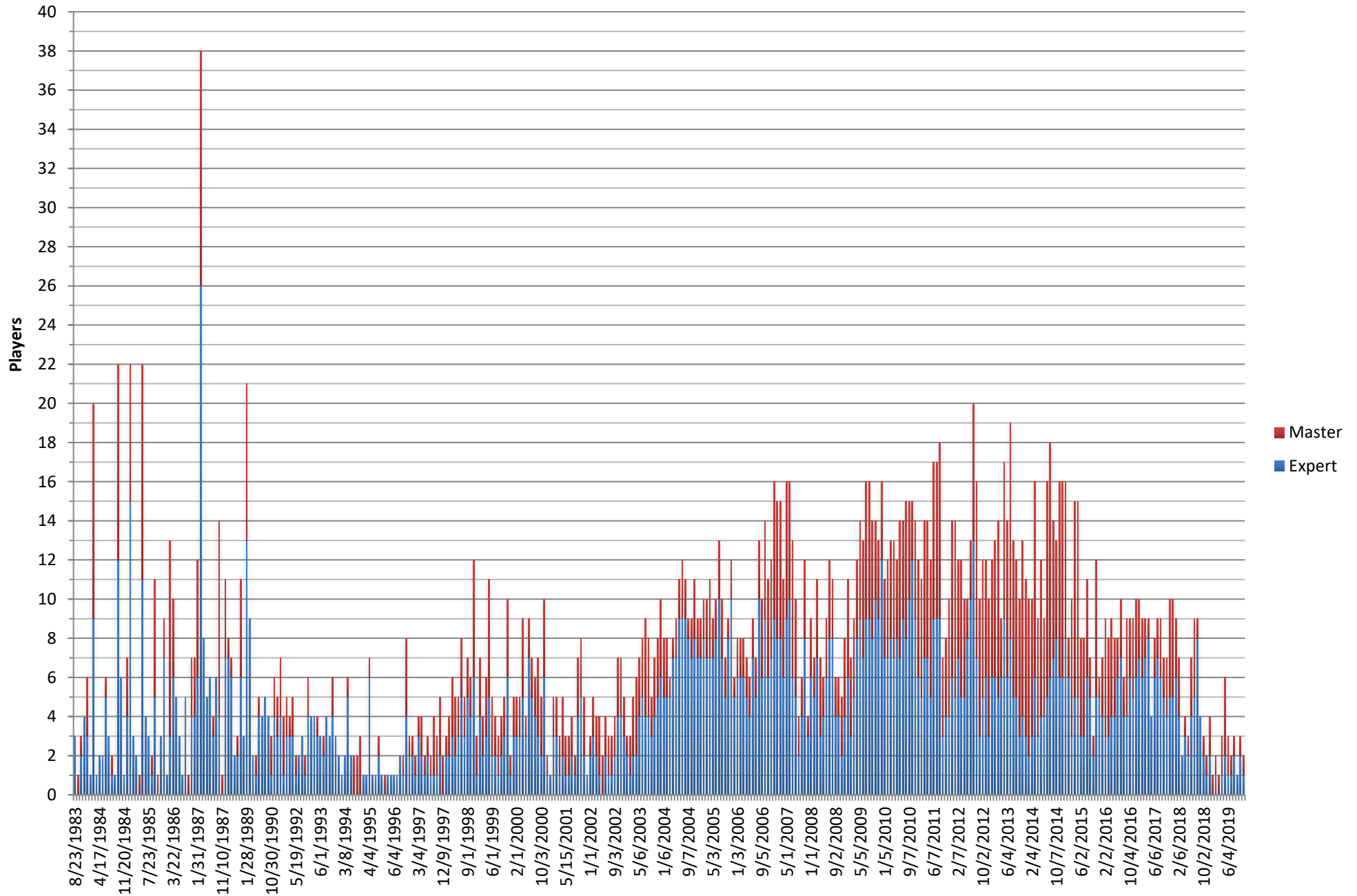


U2000 - 2 Classes

Distribution of Players

Starting in July 2009

with 4 sections: Open, U2000, U1700, U1400



Open Section

Distribution of Players

Starting in 2003, our 20th year.

we started having 4 sections

and began averaging 80 players per event

■ Master

